**Change Log**

**Team Members: Danil Ojha and Devesh Nischal**

**April 1st, 2018:**

Danil:

* Used the Lego controller in state to trigger an interrupt on one sensor when its threshold value goes over a certain amount

Devesh:

* Wrote a test program that implemented interrupts with the keyboard to turn on a LED when a specific key was pressed

**April 2nd, 2018:**

Danil:

* Added a turning ability when the interrupt is triggered
* Incorporated the timer to turn and stop in an appropriate time frame

Devesh:

* Tested the keyboard interrupt code and fixed issues with it
* Started working on the VGA code by writing code to draw the UI on screen